



## Elite Tournaments Lightning Protocol

Elite Tournaments monitors weekend weather very closely for each tournament. The following situations are protocols that will be implemented in the case of lightning:

### Game Has Not Kicked Off

- Clock will start running when the game is scheduled to begin.
- If the delay ends and allows you to play at least 20 minutes, the game will resume with the limited time remaining on the clock. Teams and referees can determine warm-up time and halftime length, but the clock will continue to run.
- If the delay does not allow you to complete at least 20 minutes to make the game official, the game will be cancelled, and scored as a 0-0 tie.

### Game Has Kicked Off

- If your game has kicked off and the first 20 minutes of the game have been completed, then the score will stand as is.
- If a game is suspended due to a lightning delay and the game has not reached the 20-minute mark, the game clock will continue to run.
- If the delay ends and allows you to play at least 20 minutes, the game will resume with the limited time remaining on the clock. Teams and referees can determine warm-up time and halftime length, but the clock will continue to run.
- If the delay does not allow you to complete at least 20 minutes to make the game official, the game will be cancelled, and scored as a 0-0 tie.

### Safety Protocol

- In the event of lightning, all play on fields must be stopped. Players, coaches, spectators, and referees must clear the playing surface and go to their vehicles.
- Games will only be allowed to resume after 30 minutes have passed since the last lightning strike within a 10-mile radius.

*\*\* This policy is subject to adjustment if there are additional clear and present options approved by the client and/or tournament committee \*\**

*Please be sure to monitor your email, the [Elite Tournaments website](#), and Twitter (@elitetour) for updates.*